Abstract

Background

Collision sports, such as football, are influenced by the colliding players' relative momentum (i.e., body mass x velocity). There is evidence that momentum can help discriminate across player levels and positions in collision sports. However, to what extent momentum can be used to distinguish positional differences and player success is unclear.

PURPOSE

This study determined if time and momentum for sprint and agility drills could be used to delineate between starter and non-starter NCAA Division I college football players.

METHODS

Data from 512 collegiate football players who completed the 40-yard dash (40-m), ProAgility (ProA), and L-Drill were analyzed. Momentum was calculated using body mass and the average speed from each test. Players were grouped into three positions: Skill, mid, and big. Data were analyzed with univariate repeated measures analysis of variance (ANOVA) with Fisher's Least Significant Difference (LSD) post hoc to compare differences in time and • momentum between starters and non-starters within each positional group for the 40-m, ProA, and L-Drill. Between-group effect sizes were calculated using Cohen's d and were interpreted using the Hopkins scale. Partial eta squared (η^2) and observed power were reported for main effect comparisons by position. Receiver Operating Characteristic Curves (ROC) were performed to establish cutoff values to distinguish starters from non-starters. An area under the curve (AUC) less than 0.5 denotes no ability to discriminate between starters and non-starters, while 0.7-0.8 is acceptable, 0.8-0.9 is excellent, and >0.9 is outstanding.

RESULTS

Univariate ANOVA revealed significant differences for both time and momentum between starters and non-starters for all tests in all positions (See Table 1A and 1B), except the big positions during the L-Drill (p=0.06). Significant and poor ROC curves were noted for all tests for time. Significant ROC curves ranging from acceptable to excellent were noted for momentum in the 40-m and ProA tests across positional groups, while near-acceptable ROC curves were noted for the L-drill across all positions (See Table 1C). For 40-m momentum cutoff values of >690.3 kg·m·s-1 and >881.1 kg·m·s-1 were established for starters for the skill and big positions, respectively. In terms of the ProA test, a cutoff value of >385.3 kg·m·s-1 was established for the skill position, while the cutoff values of >428.2 kg·m·s-1 and >493.5 kg·m·s-1 were established for starters for the mid and big positions, respectively.

CONCLUSIONS

These findings suggest that momentum tracking across position groups should be more heavily relied on when deciding starter vs. non-starter status.

PRACTICAL APPLICATION

Coaches can make decisions regarding starting players based on these performance cutoff values for momentum.

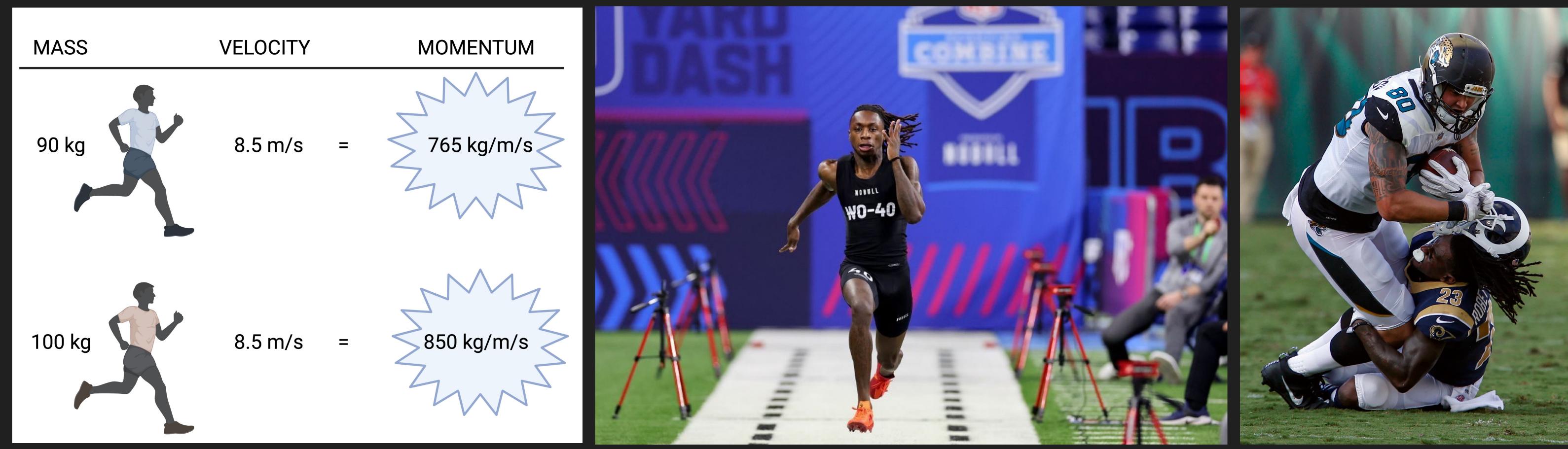
DIFFERENCES IN MOMENTUM AND SPEED PERFORMANCE BETWEEN POSITIONS AMONG DIVISION I COLLEGIATE FOOTBALL PLAYERS

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А			B Fishers LSD Pos-hoc Comparision							C ROC Curve Results								
	Test	Position	F	Sig.	ή2	Obs. Power	Test	Position	MDiff	SE	Sig.	95% CI diff	d	Test	Position	AUC	Sig.	95% C
		Skill	37	<0.001†	0.186	1.000		Skill	-0.157†	0.026	<0.001	-0.209 to -0.106	-0.10		Skill	0.224	<0.001	0.151
	40-yard sprint	Mid	24.066	<0.001†	0.103	0.998	40-yard sprint	Mid	-0.145†	0.030	<0.001	-0.204 to -0.087	-0.70	40-yard sprint	Mid	0.298	<0.001	0.225
Time		Big	9.793	0.002+	0.075	0.874		Big	-0.136†	0.043	0.002	-0.222 to -0.050	-0.60		Big	0.348	0.006	0.248
	Pro-Agility	Skill	35	<0.001†	0.182	1.000	Pro-Agility	Skill	-0.159†	0.027	<0.001	-0.212 to -0.106	-0.99	Pro-Agility	Skill	0.236	<0.001	0.162
		Mid	5.73	0.018†	0.028	0.664		Mid	-0.062†	0.026	0.018	-0.113 to -0.011	-0.35		Mid	0.397	0.016	0.151
		Big	6.147	0.015†	0.05	0.691		Big	-0.186†	0.075	0.015	-0.334 to -0.037	-0.45		Big	0.323	0.001	0.151
	L-Drill	Skill	29	<0.001†	0.154	1.000		Skill	-0.216†	0.04	<0.001	-0.296 to -0.137	-0.17		Skill	0.271	<0.001	0.195
		Mid	11.792	0.001†	0.055	0.928	L-Drill	Mid	-0.133†	0.039	0.001	-0.209 to -0.057	-0.49	L-Drill	Mid	0.367	0.002	0.151
		Big	3.597	0.06‡	0.029	0.469		Big	-0.14‡	0.074	0.06	-0.287 to 0.006	-0.35		Big	0.37	0.017	0.266
Momentum	40-yard sprint	Skill	22	<0.001†	0.121	0.997	40-yard sprint	Skill	43.683†	9.289	<0.001	25.338 to 62.028	0.77	40-yard sprint	Skill	0.725*	<0.001	0.645
		Mid	18.614	<0.001†	0.082	0.990		Mid	45.821†	10.620	<0.001	24.884 to 66.758	0.62		Mid	0.673	<0.001	0.594
		Big	21.532	<0.001†	0.152	0.996		Big	59.463†	12.814	<0.001	34.091 to 84.834	0.87		Big	0.732*	<0.001	0.640
	Pro-Agility	Skill	23	<0.001†	0.126	0.997		Skill	23.941†	5.035	<0.001		0.78		Skill	0.835**	<0.001	0.762
		Mid	8.777	0.003†	0.042	0.838	Pro-Agility	Mid	17.533†	5.918	0.003		0.44	Pro-Agility	Mid	0.789*	<0.001	0.700
		Big	20.826	<0.001†	0.151	0.995		Big	-38.622†	8.463	<0.001		0.87		Big	0.796*	0.002	0.683
	L-Drill	Skill	16	<0.001†	0.094	0.980		Skill	19.093†	4.723	<0.001	9.764 to 28.422	0.67		Skill	0.684	<0.001	0.600
		Mid	11.213	0.001†	0.053	0.838	L-Drill	Mid	18.405†	5.496	0.001	7.566 to 29.244	0.50	L-Drill	Mid	0.644	0.001	0.562
		Big	11.485	<0.001†	0.092	0.919		Big	24.685†	7.284	0.001	10.258 to 39.112	0.65		Big	0.699	<0.001	0.604
+Sigr	+Significant difference between starters and non-starters; ‡Non-Significant difference MDiff represents the starters data minus the non-starters data; +Significant difference between *0.7-0.8 is considered acceptable, **0.8-0.9 is considered exceller											excellent						
(p>0	(p>0.05 to p<0.10) between starters and non-starters and non-starters and non-starters; ‡Non-Significant difference (p>0.05 to p<0.10) between starters and non-starters																	

Methods

- 512 DI Collegiate Football Players
- Momentum was calculated by converting the sprint time into a velocity and then multiplied by the athletes' body mass in kg.
- Position groups were analyzed separately.
- Only the initial results were included in the analysis to eliminate training effect.
- Receiver Operating Characteristic Curves were also performed to ensure false positives were not creating a false difference.



These findings suggest that momentum tracking across position groups should be more heavily relied on than simply time to completion of the specific test when deciding starter vs. non-starter status. Coaches can make decisions regarding starting players based on these performance cutoff values for momentum.

Table Results

- Normality check: Shapiro-Wilk Test.
- Univariate ANOVA was used to determine the differences
- Effect sizes: Cohen's d.
- ROC Curves: to delineate between those who made the NFL.
- outstanding

Conclusions and Practical Application



	I	
	•	Univariate ANOVA revealed differences in time
6 CI diff		and momentum between starters and non-
1 to 0.298		starters (See Table 1A and 1B).
5 to 0.370		
8 to 0.449	•	Poor ROC curves for time.
2 to 0.310	•	Significant acceptable-to-excellent ROC curves
1 to 0.298		for momentum in the 40-m and ProA tests
1 to 0.298		across positional groups(See Table 1C).
5 to 0.348	•	Near-acceptable ROC curves for the L-drill across
1 to 0.298		
6 to 0.473		all positions (See Table 1C).
5 to 0.804	•	For 40-m momentum, cutoff values of >690.3
4 to 0.752		kg·m·s-1 and >881.1 kg·m·s-1 were established
0 to 0.823		for starters for the skill and big positions,
2 to 0.908		respectively.
0 to 0.877	•	For ProA test, a cutoff value of >385.3 kg·m·s-1
3 to 0.909		
0 to 0.768		was established for the skill position, while the
2 to 0.762		cutoff values of >428.2 kg·m·s-1 and >493.5
4 to 0.794		kg·m·s-1 were established for starters for the
ent, and		mid and big positions, respectively.

Statistical Analysis

• An area under the curve (AUC): <0.5 = poor, 0.7-0.8 = acceptable, 0.8-0.9 = excellent, >0.9 =